

NEW FOREST & HAMPSHIRE COUNTY SHOW

HOBBY HORSE RING



ENTRY FEE: £8.00 per class competition

Ring Starts 10.00am

The following classes will take place each day of the Show.

CLASS 1 BEST TURNED OUT

- a. 5 years of age and under
- b. 6 – 10 years of age
- c. 11 years of age and over

CLASS 2 BEST HOBBY HORSE TRICK – will be judged like a Show class but you will be required to perform your best trick or move with your hobby horse.

- a. 5 years of age and under
- b. 6 – 10 years of age
- c. 11 years of age and over

Not before 12.00pm

CLASS 3 JUMPING - 5 years of age and under

- a. 20cm Jumping
- b. 30cm Jumping

CLASS 4 JUMPING - 6 – 10 years of age

- a. 40cm Jumping
- b. 50cm Jumping
- c. 60cm Jumping
- d. 70cm Jumping

CLASS 5 JUMPING - 11 years of age and over

- a. 50cm Jumping
- b. 60cm Jumping
- c. 70cm Jumping
- d. 80cm Jumping

CLASS 6 FANCY DRESS

- a. 5 years of age and under
- b. 6 – 10 years of age
- c. 11 years of age and over

HOBBY HORSE RULES & REGULATIONS

1. General Requirements

- **Horse:** Competitors must use a hobby horse (stick horse with a fabric/plush head).
- **Rider Age Categories:** Classes are split by age.
- **Attire:**
 - Comfortable sportswear or equestrian-style clothing.
 - Riding helmets are optional but sometimes encouraged for safety.
- **Conduct:**
 - Good sportsmanship is required.
 - Unsportsmanlike behaviour may lead to disqualification.

2. Types of Competitions

A. Show Jumping

Participants jump over obstacles with their hobby horse.

Rules:

- Follow a set course in order.
- Obstacles must not be knocked down.
- Time penalties apply if exceeding the time limit.
- Refusals (stopping before a jump) may incur faults or elimination.

Scoring:

- Fault-based system:
 - Knockdown: usually 4 faults
 - Refusal: 4 faults (multiple refusals can eliminate)
 - Time faults: added per second over limit
- Lowest score wins.

B. Performance Class

Judges evaluate technique rather than just success.

- Performance
- Rider posture and presentation
- Smoothness
- Overall style
- Horse handling

3. Judging & Officials

- Officials typically include:
 - Judge(s)
 - Timekeeper (for jumping)
 - Course steward
- Judge decisions are final.
- Protests must follow event procedures.

4. Penalties & Disqualification

Common reasons:

- Skipping an obstacle
- Going off course
- Dangerous behaviour
- Interference with another competitor
- Breaking equipment rules

5. Horse Requirements

- Must resemble a horse (head + stick).
- No wheels or mechanical assistance.
- Decoration is usually allowed (bridles, ribbons, etc.).

6. 8. Entry & Participation Rules

- Advance registration often required.
- Entry fees may apply.
- Competitors may enter multiple classes.