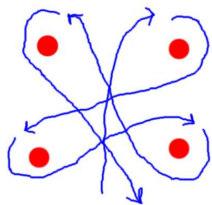


UTILITY PONY TESTS FOR RIDDEN & IN-HAND

Novice

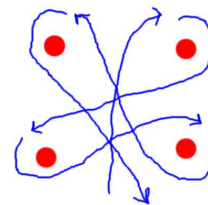
1. ROPE GATE - Open a gate with a rope catch, go through the gate and close it behind you. You can take your time and readjust as required.
2. IMMOBILITY - Place a bell (or similar!) on a plinth. Walk up to the plinth, ring the bell and stand immobile for ten seconds.
3. REVERSE CORRIDOR - Create a narrow corridor of approx. 1m wide and 8m long. Walk through the corridor and halt at the end. Rein back within the corridor as far as you are comfortable (only a few steps is fine!)
4. CLOVER – Set out four markers (cones or equivalent) and execute the following exercise in walk:



5. JUMP – A height at which you are comfortable.
6. SIDE PASS OVER A POLE – You can take your time and readjust as required.
7. BENDING POLES – Walk or trot.
8. MOVE AN OBJECT - Halt between a gateway (jump wings/fence posts) one to have an object on it which is then taken from one side and placed on the other side e.g a cup
9. JOUSTING – Pick up a 'lance'. Pretent to joust and pick up a ring on the end of your 'lance'.
10. FREESTYLE – Pick an exercise to show off you ponies skills. The most creative obstacle in the utility pony section will receive a special rosette.

Open

1. ROPE GATE - Open a gate with a rope catch, go through the gate and close it behind you. To be executed one handed.
2. IMMOBILITY - Place a bell (or similar!) on a plinth. Walk up to the plinth and stand beside it immobile for ten seconds. Ring the bell whilst remaining in the same position.
3. REVERSE CORRIDOR – Create a narrow corridor of approx. 1m wide and 8m long. Trot or canter through the corridor and halt at the end. Rein back through the corridor.
4. CLOVER - Set out four markers (cones or equivalent) and execute the following exercise in trot or canter:



5. JUMP – A height at which you are comfortable.
6. SIDE PASS OVER A POLE – Take smooth clear steps.
7. BENDING POLES – Trot or canter.
8. MOVE AN OBJECT - Halt between a gateway (jump wings/fence posts) one to have an object on it which is then taken from one side and placed on the other side e.g a cup
9. JOUSTING – Pick up a 'lance'. Pretent to joust and pick up a ring on the end of your 'lance'.
10. FREESTYLE – Pick an exercise to show off you ponies skills. The most creative obstacle in the utility pony section will receive a special rosette